The Ten Commandments of Rumpeltonian Cubism

I. Thou shalt use MS Paint. No exceptions. Photoshop is a confession of insecurity.

II. Thou shalt not erase with shame. The wrong line is still *a* line. It stayed for a reason.

III. Humor is a sacred tool. A painting that makes no one laugh has missed at least half the point.

IV. Perfection is a misunderstanding. The pixel that landed wrong is the pixel that tells the truth.

V. Personality beats precision. A startled thumb with a pompadour is worth more than a technically correct nose.

VI. All subjects are worthy of Rumpeltization. Saints, rock gods, presidents, and pigeons shall be treated equally.

VII. The hand must be visible. If you cannot see the human who made it, it was not made by a human.

VIII. Proportions shall be negotiated, not measured. The face is as large as it needs to be emotionally.

IX. Sign your work. Ralph Rumpelton was here. Let no one forget it.

X. Thou shalt publish. A Rumpeltized painting rotting in a folder is a sin against the movement.

Issued 2025. Ralph Rumpelton, Founder.